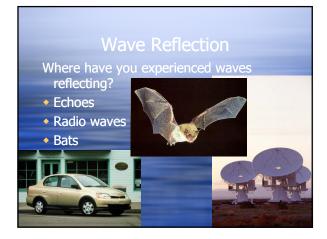
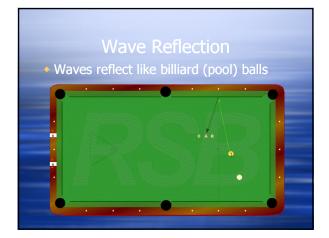
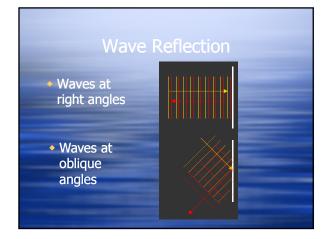


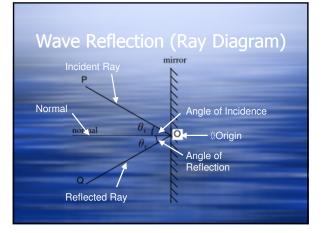
Objectives

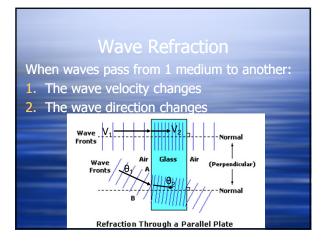
- Understand how water depth affects amplitude and wavelength
- Understand how media changes wave speed
- Recognize and describe the properties of:
 - Wave reflectionWave refraction
 - Wave refraction
 Wave diffraction
 - Wave interference



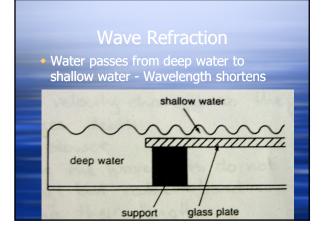


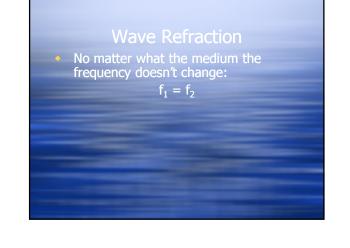


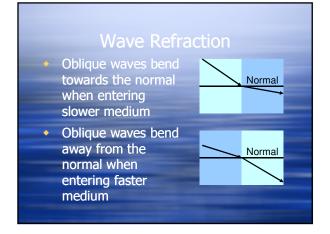


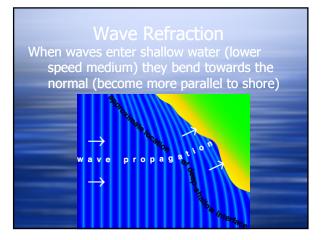


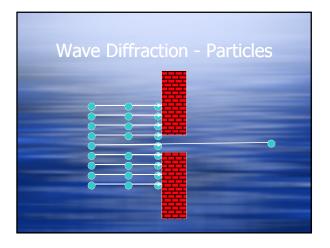


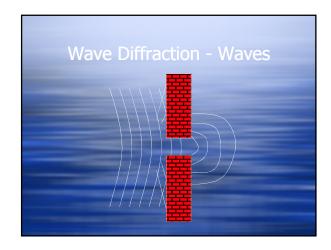


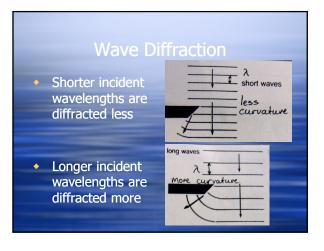


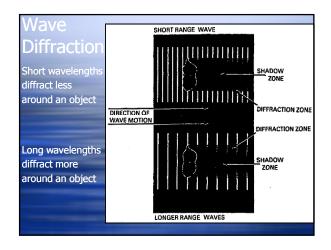


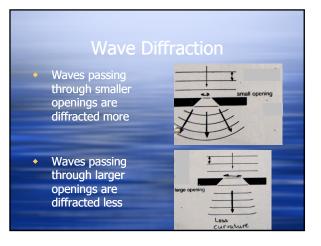














Wave Interference

What happens when two waves meet one another?

- Bounce off each other?
- Die immediately?
- Pass through one another
- Something else?



** The waves pass through one another, but create interference

Wave Interference

- Interference doesn't affect the individual waves
- Interference only affects the individual particles of the medium
- Interference only affects <u>amplitude</u>

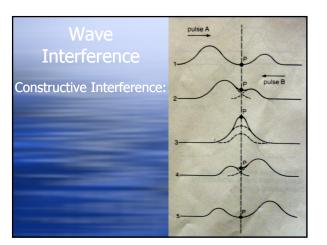
Wave Interference

Constructive Interference:

- 2 waves with positive amplitude
- 2 waves with negative amplitude

Resulting wave amplitude will be larger than original wave amplitudes





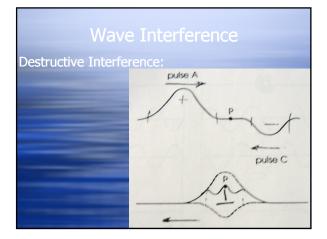
Wave Interference

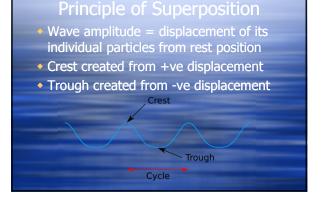
Destructive Interference:

 One positive amplitude wave, one negative amplitude wave

Resulting wave amplitude will be smaller than original wave amplitudes

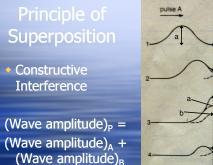


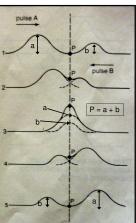


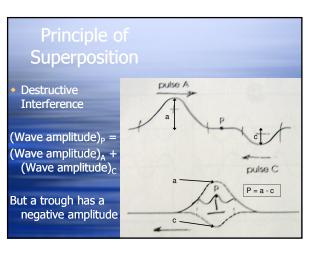


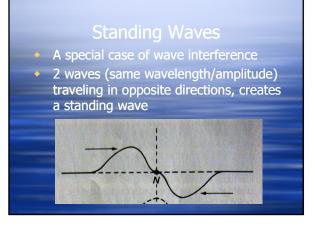
Principle of Superposition

Particle displacement of wave 1
 Particle displacement of wave 2
 Resultant particle displacement









Standing Waves

- When 2 like waves meet (Same A & λ), There is a point that never moves.
- This point is called a Node

